

A JOKE IS A FUNNY STORY -- one writer puts it this way

"In the structure of a joke,
which is really a mini-story.
there is a set up,
the issue/conflict,
and the resolution,
commonly known as the 'punch-line'.

...All this happens at lightning speed and when done by the greats is a lovely, seamless ride down laughter lane.

...The writing and execution of a joke takes commitment, precision, gut-instinct and a sense of play.

....making people laugh takes work."

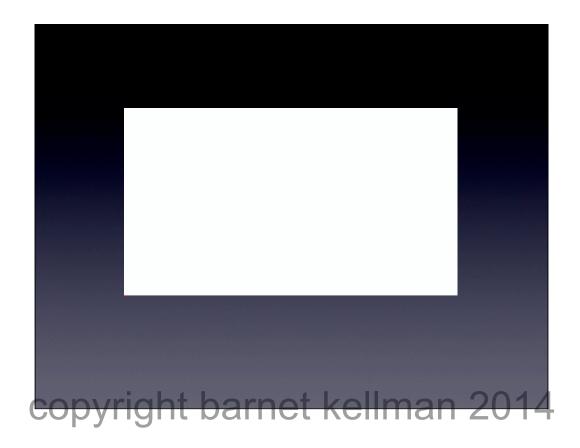
Katie Love



CLICK TO SHOW -- This class may not be able give you Gut-Instinct

But the other elements we will constantly address ---by putting in the Work

Watch this:



JOKES ARE STORIES

- ROOTED IN REALITY
- ROOTED IN SHARED EXPERIENCE
- DEPENDENT UPON LOGIC

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They are CLICK 3 TIMES

Stories, Like Jokes, Must Be TOLD

No One Begins a Joke By Saying:

• "This is a Joke about....."

JOKES & STORIES

- LEARN TO TELL STORIES BY TELLING JOKES
- LEARN TO TELL JOKES BY TELLING STORIES

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CLICK

Jokes are Structures

- Rules to Break
- Patterns to violate
- Norms from which to Deviate

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JOKES ARE STRUCTURES THEY NEED

CLICK 3 TIMES

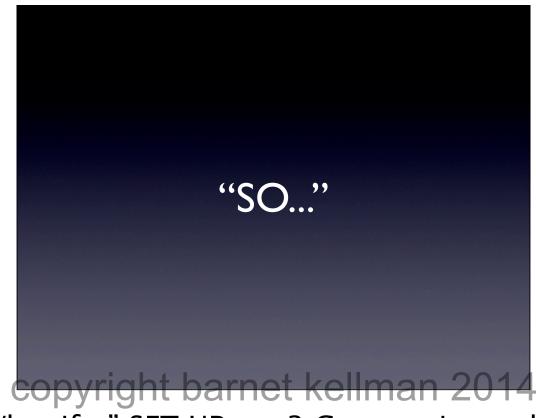
RULES - PATTERNS - NORMS --

Joke Structure

- GRAB ATTENTION
- ESTABLISH INTRIGUE
- DEVELOP AND BUILD TENSION
- TURN
- PAYOFF

Grab Attention

WHAT IS THE FIRST LINE OF EVERY JOKE....?



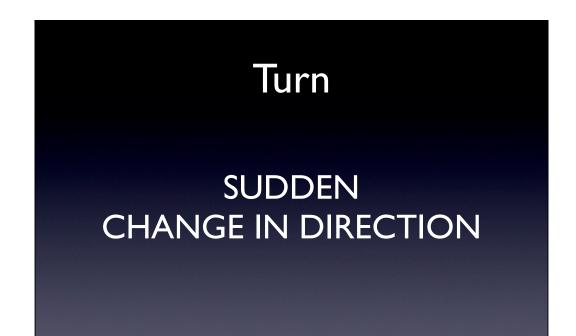
followed by a "What if..." SET UP -- 3 Guys go into a bar...

Create Intrigue through

- INCIDENT
- IDENTIFICATION with CHARACTER
- IDENTIFICATION with AUDIENCE GROUP

Develop and Build Tension through

- COMPLICATION
- ELABORATION
- MISDIRECTION



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of SUBJECT or ATTENTION

and quickly

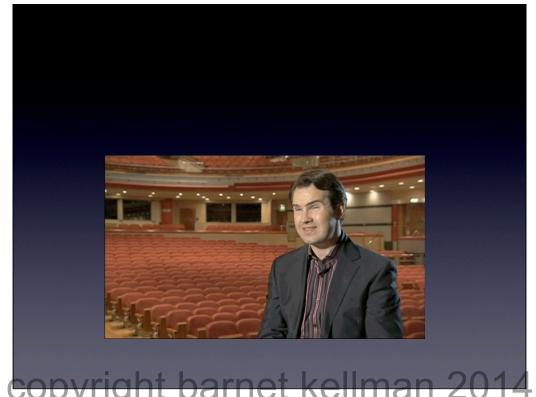


CLICK 5 TIMES

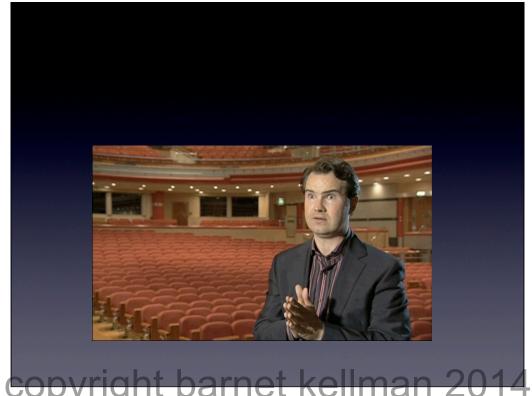
"... With the punch line, comes a paradigm shift.

That one line forces you to reinterpret all the facts that went before, presenting an entirely different picture of events, with a different internal logic."

jimmy carr only joking

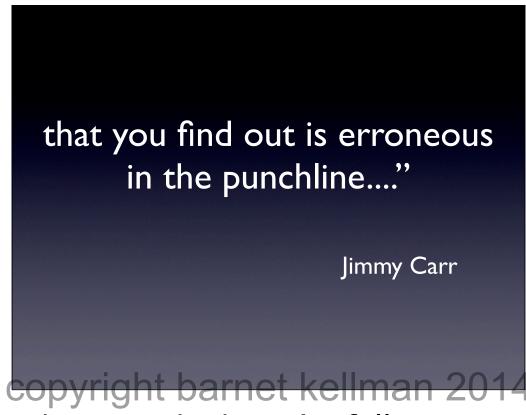






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...the setup of the joke makes you make an assumption,



It's a bait and switch - you think you're following one story logic.....the pleasurable surprise is that there's another logic that fits the circumstances..that you missed! That alternate logic usually reverses the expected logic. the more absolute that reversal (180 degrees) the funnier the story.



The Safety of Play Allows us to explore the most difficulty subjects. They are like Games...

the great designer Charles Eames said "Toys and Games are preludes to serious ideas"

"Toys and games are the prelude to serious ideas."

Charles Eames

"In play fighting (young animals) learn without danger to use all the muscles they will later use in real fighting."

Max Eastman



We PLAY A JOKE on Someone



they are really a SOCIAL INTERACTION



It is based on our common understand of how the world works and what it is like to be both separate from (private/individual/"singular") and inextricably bound to the earth, the human race and a specific tribe and neighborhood of this planet.

What are the Obligations of a Joke?

- Commitment
- Partnership
- Transaction
- Salesmanship